

Design and make a house for a character from a traditional tale.



Read a favourite traditional tale, then make paper puppets to act out the story.



Draw a story map of one of your favourite traditional tales.



Traditional tales tend to end 'happily ever after'. Think of an alternative ending or a twist in a traditional tale and explain it to your grown-up.



Make your own crown/knight's helmet. Either bring this in or take a photo of you wearing it.



Write a list of all the items you would need to be a knight.



Write instructions on how to be a good knight or princess. How should a knight or princess behave, what should they eat or wear?



The witch's house in Hansel and Gretel was made of cake and sweets. Can you design and draw a healthier house decorated with fruit and vegetables?



Make rubbings of different materials.
For an extra challenge, label the material.



Look at images of castles.
What 2D shapes can you see?



The beanstalk was very tall.
Can you find 5 things in your house that are taller than you and 5 things that are shorter than you?



Imagine a beanstalk grew in your garden! Draw a picture and write about what you would like to find at the top of your beanstalk.

